ENTERTAINMENT LAW (ETGL)

ETGL 0336. Entertainment Law. (2 Credits)
This course examines the legal issues and business practices relating to
the entertainment industry, with areas of focus including the following
business segments: talent representation (talent agencies, personal
managers, attorneys); recorded music; music publishing; motion pictures;
and television and other video programming services (terrestrial, cable,
satellite, and IP-based distribution). The class studies relevant case
law and statutes to identify and discuss the significant legal principles.
In addition, the class reviews and analyzes certain representative
agreements to present a practical perspective of entertainment law.
Attributes: IPIE, LAWT.

ETGL 0381. Law and Professional Sports. (2 Credits)
Law and Professional Sports provides students with a broad overview
about how professional sports leagues are regulated both internally and
externally. Substantive topics covered in this course include antitrust law,
contract law, labor law and intellectual property. In addition, this course
will discuss the following topics: the law and economics of professional
sports leagues; the role of the league commissioner; different league
structures; salary caps and luxury taxes; rules for agent certification;
state law publicity rights; state law due process rights; and ownership of
sports statistics. There will be a scheduled final for this course.
Attribute: LLM.